

Python best practices

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Introduction

The purpose of this tutorial is to explain some basics best practices in python. This is based on a documentation that can be found here: https://www.python.org/dev/peps/pep-0008/#a-foolish-consistency-is-the-hobgoblin-of-little-minds

Best Practices

1.1 Indentation

An indentation level should take 4 spaces.

As indentation is capital in python, it is important to use it correctly. If there is a need to have a command split in several lines, it needs to be done in a clever way:

Yes:

```
# Aligned with opening delimiter.
foo = long function name(var one, var two,
                         var three, var four)
# More indentation included to distinguish this from the rest.
def long_function_name(
        var_one, var_two, var_three,
        var_four):
    print(var_one)
# Hanging indents should add a level.
foo = long function name(
    var_one, var_two,
    var three, var four)
No:
# Arguments on first line forbidden when not using vertical
alignment.
foo = long function name(var one, var two,
   var three, var four)
# Further indentation required as indentation is not distinguishable.
def long function name(
   var one, var two, var three,
    var four):
    print(var one)
```



1.2 Organising imports

The imports should be on several lines

Yes: import os import sys

No: import sys, os

But you can still say this from subprocess import Popen, PIPE you should group them by: Standard library imports Related third party imports Local application/library specific imports And put a blank line between those groups It is better to be the more accurate when you specify a package from mypkg.sibling import example

You can also precise them in a relative import

```
from .sibling import example
```

1.3 Blank spaces

You should limit the blank spaces to the minimum.

```
Yes: spam(ham[1], {eggs: 2})
No: spam( ham[ 1 ], { eggs: 2 } )
Yes: foo = (0,)
No: bar = (0, )
Yes: if x == 4: print x, y; x, y = y, x
No: if x == 4 : print x, y; x, y = y, x
```



```
Yes: spam(1)
No: spam (1)
Yes:
x = 1
y = 2
No:
y = 2
long variable = 3
```

1.4 Comments

It is better to write complete sentences in your comments. It should begin with an uppercase. Before an inline comment you should enter at least two tabulation x = x + 1 # Compensate for border sometimes it may be better to have your comments on several lines

1.5 Naming conventions

Variables: They are all in lower-case and are separated by underscore: this_is_a_variable

If the variable is a constant, it musts be in uppercase and separated by underscore THIS_IS_ANOTHER_VARIABLE

If the variable is not meant to be reused by other users (private), it should be written in lower-case and begin with two underscores (for avoiding naming conflict) _____this_variable_should_not_be_modified

Note that this kind of variable are always accessible by other programms, but this means that this variable is not supposed to be modified.

Functions:

Functions are supposed to be written in lower case and separated by underscore: this_is_a_function

Names to Avoid: You should not used the characters "I" (L in lowercase), "O" (o in uppercase), "I" (i in uppercase)



Modules (file):

They should have short, lowercase name, you can use underscores to improve readability module_name

Package:

They should have short, lowercase name, but you shouldn't use underscore, so use only one word

Classes: The name of classes are supposed to be written with CapWords or CamelCase ClassFunction

Exception:

Since exceptions are like a class, it follows the same rule (CapWords), but you should add Error at the end of it NullError

1.6 Various recommendations

If you want to compare using None, use *is* or *is not* instead of an operator Use *is not* instead of *not* ... *is*

Yes: if foo is not None: No: if not foo is None:

Your functions should start with the parameter self Foo(self):



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